

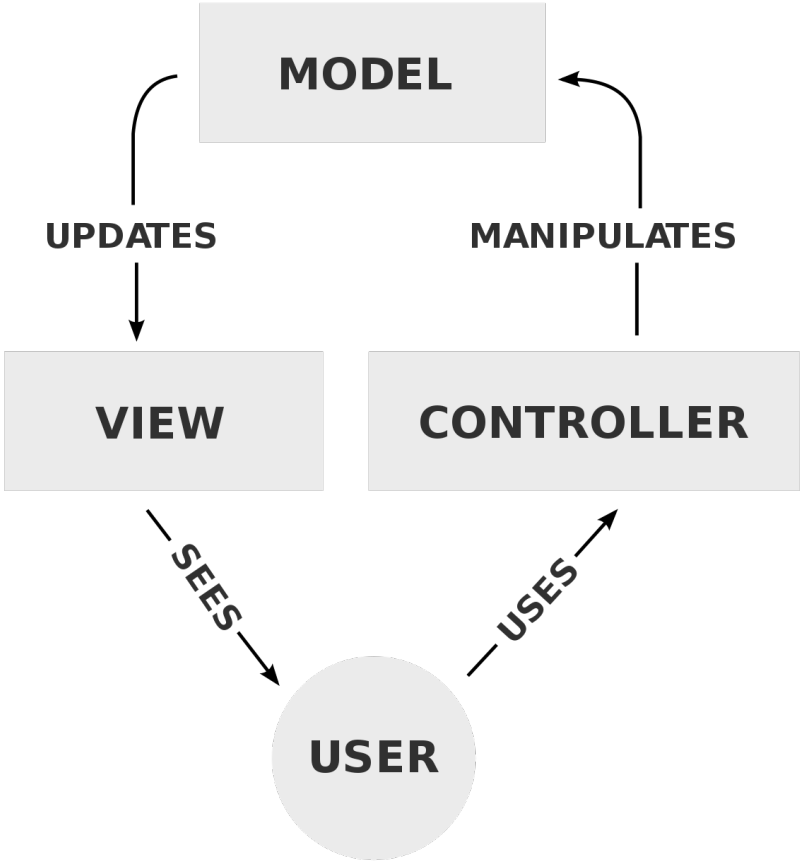
GEOG 178/258

Week 8:

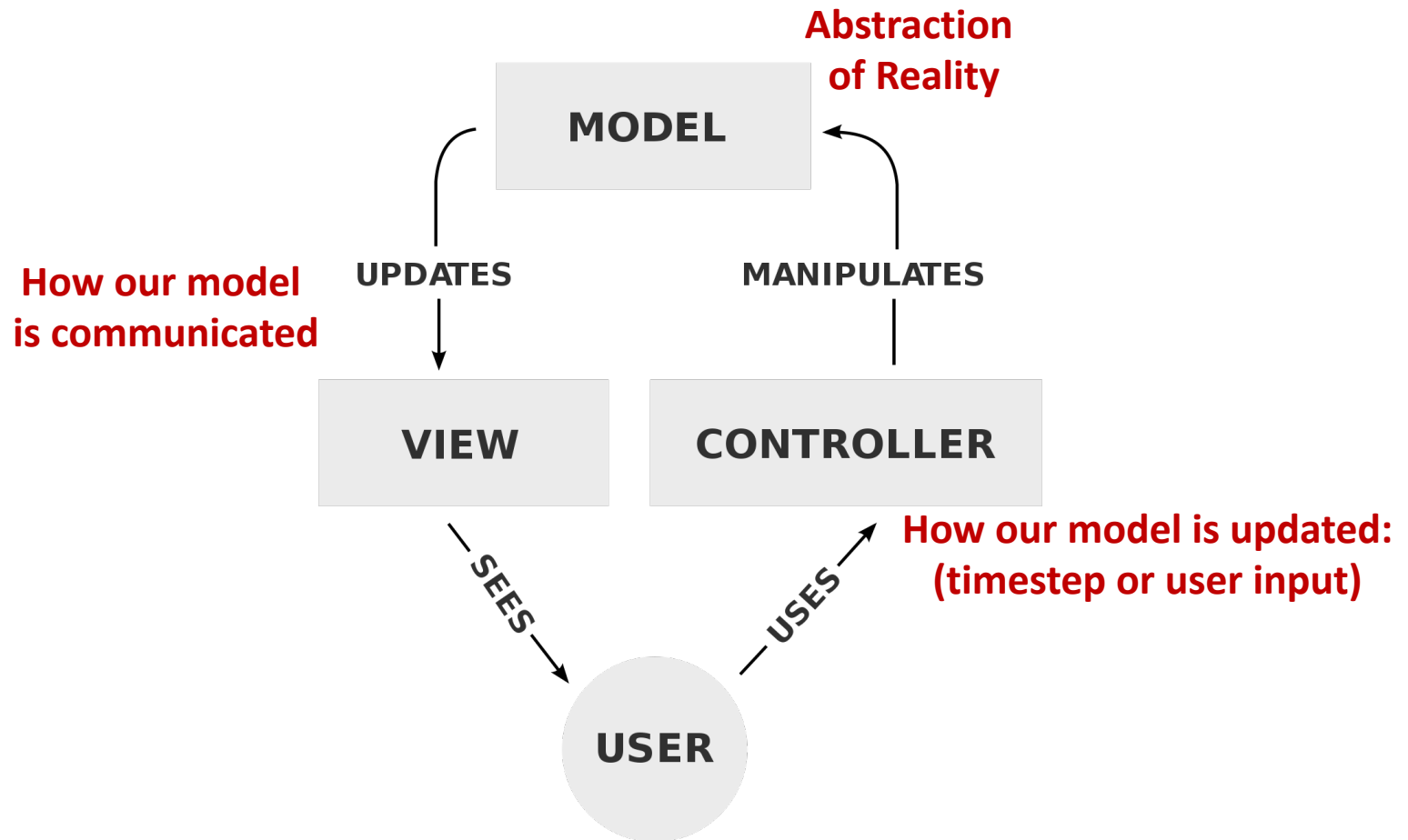
Model Viewer Controller: MVC

mike johnson

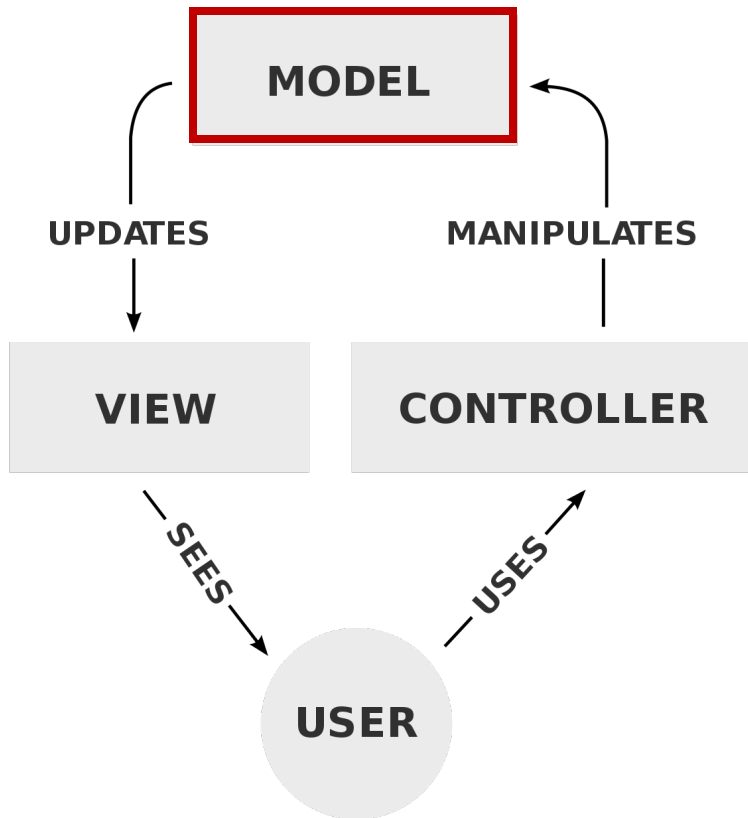
Model View Controller



Model View Controller

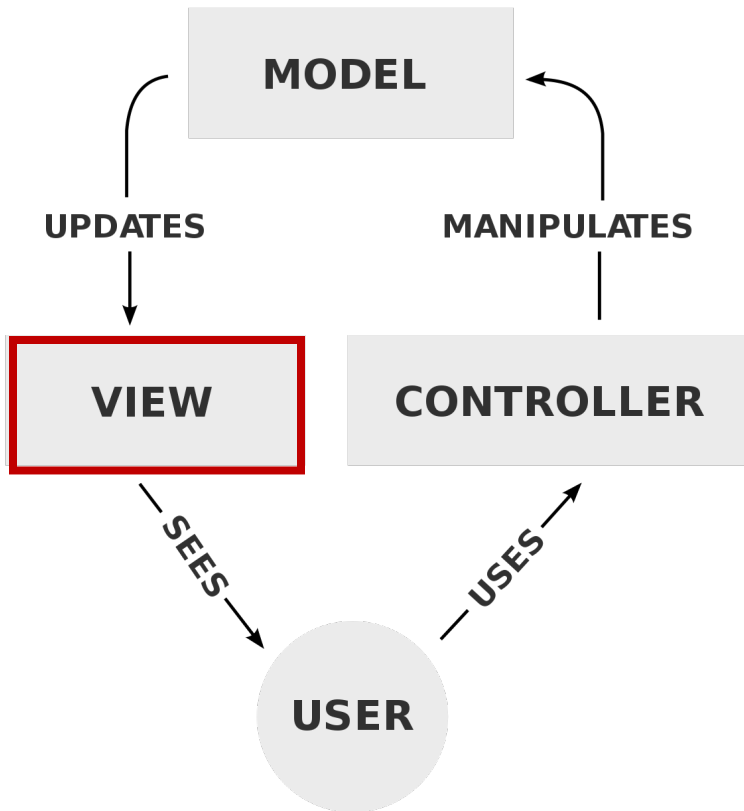


Model View Controller



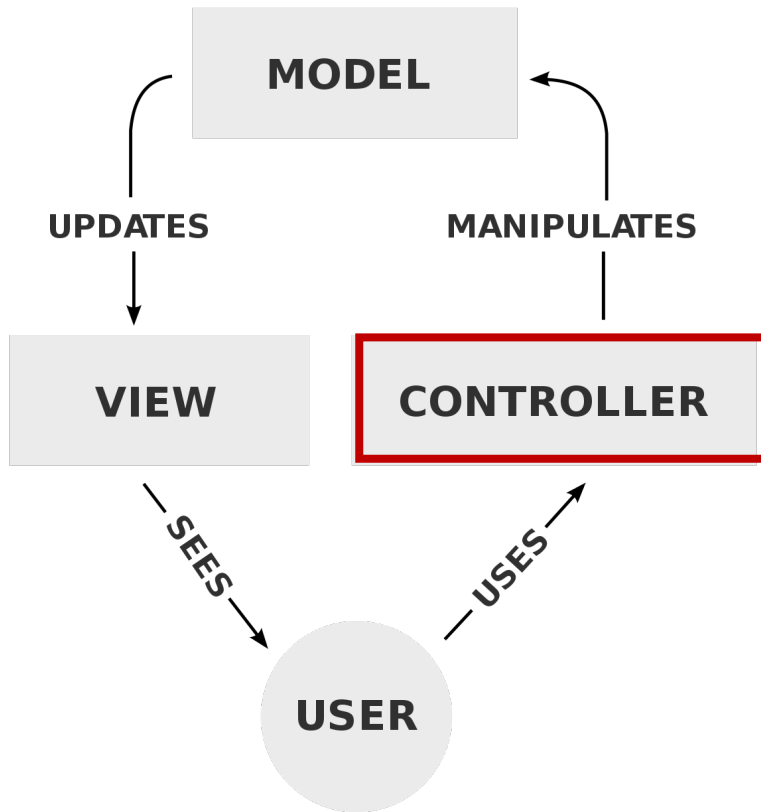
- 1) What are we trying to model? (Movement, physical process, behavior...?)
- 2) What is the abstraction we are interested in?
- 3) How will we represent the pieces in the most basic form (think back to the 'essence' of the object)
- 4) What classes can we inherit and which need to be built?

Model **View** Controller



- 1) How will results communicated?
(Map, plot, text...)
- 2) What aspects of the model are we interested in as 'results'

Model **View** Controller

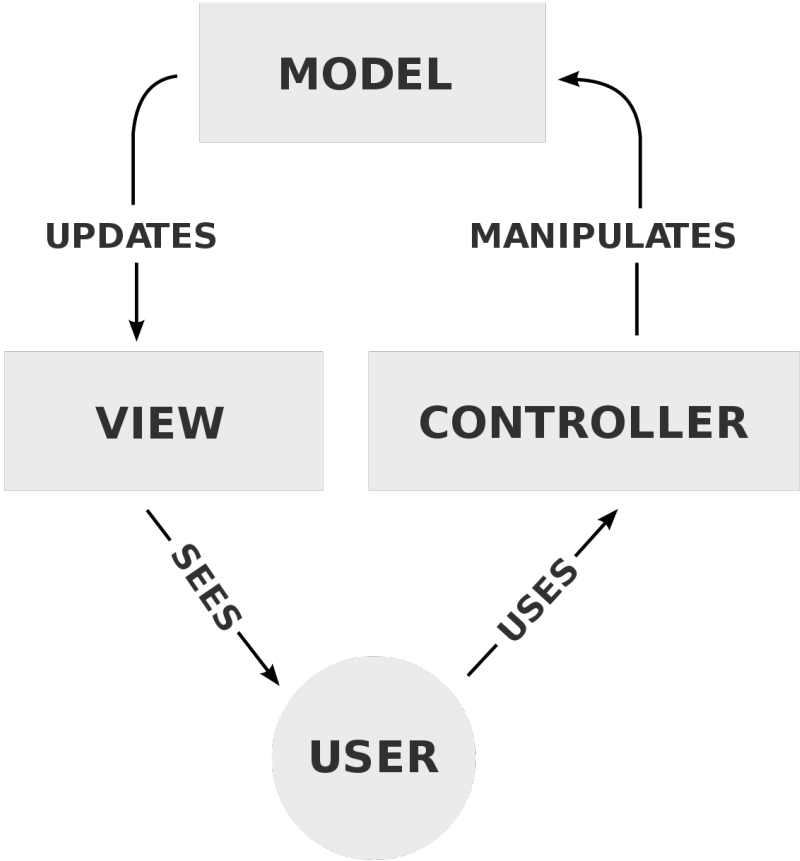


- 1) How will the model run?
(timesteps, user input, single case...)

Model View Controller

Member Variables

PaintComponent



Listeners

Model View Controller: Signature

```
public class tinyGIS extends JPanel implements MouseListener, ActionListener {
```


Model

View

Controller

Model View Controller: Code

```
public class tinyGIS extends JPanel implements MouseListener, ActionListener {  
  
    // MODEL  
    private int x;  
    private Point y;  
    private boolean z;  
    ⊖ public tinyGIS() {  
    }  
  
    //VIEW  
    ⊖ public void paintComponent(Graphics g) {  
    }  
  
    // CONTROL  
    ⊕ public void mouseClicked(MouseEvent e) {  
    }  
    ⊕ public void mousePressed(MouseEvent e) {  
    }  
    ⊖ @Override  
    public void mouseReleased(MouseEvent e) {  
    }  
    ⊕ public void mouseEntered(MouseEvent e) {  
    }  
    ⊕ public void mouseExited(MouseEvent e) {  
    }  
    ⊖ @Override  
    public void actionPerformed(ActionEvent e) {  
    }  
}
```



Model

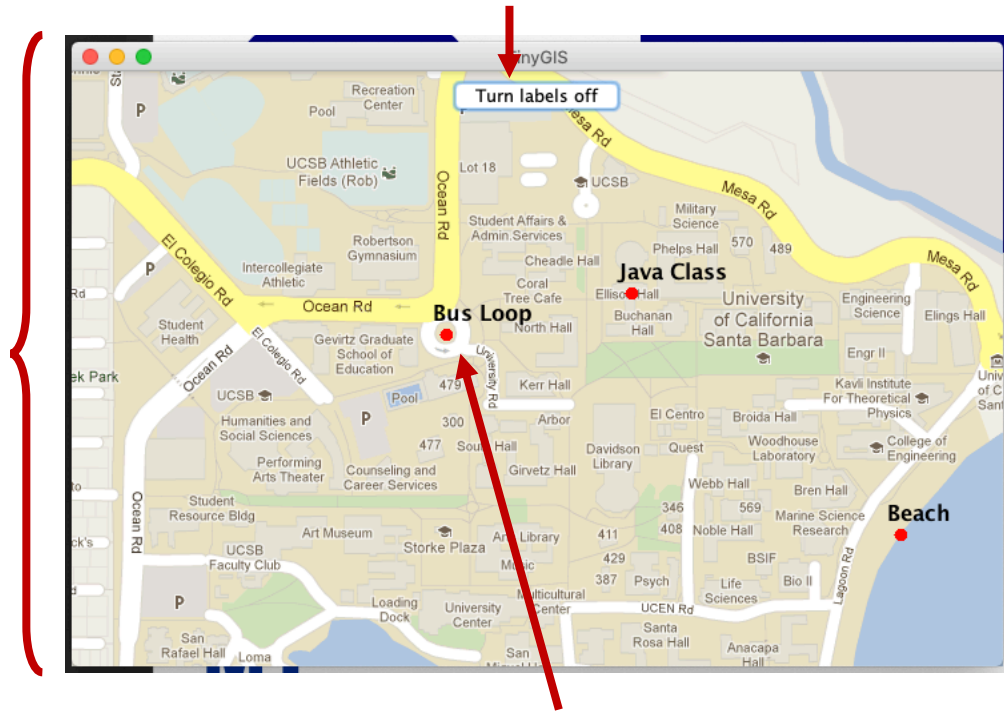
View

Controller

Model View Controller: Visual

View

Controller



Model

Model View Controller: Homework

- Implement a POI App that allows you to digitize a **path** as well as **POIs** via **mouse clicks** (and store both types of geometries).
- **Show** the **names** of the POIs when they are **visited** (via the digitized path)
- Allow the user to **name POIs and check their names by clicking** on them **[GEOG 258 only]** (<http://docs.oracle.com/javase/tutorial/uiswing/components/dialog.html>)
- Implement the **path** in a way that it can be **reset** which also causes the display to hide the POI names. **[GEOG 258 only]**

HW MVC

Model:

POIs: Have **names**, and can be **visited** (Extend PointBuffer?)

Paths: Can visit POIs and be reset (PolyLine)

Viewer:

Map (campus.png; g.drawImage())

POI (w and w/o **names**) (g.fillOval(x,y))

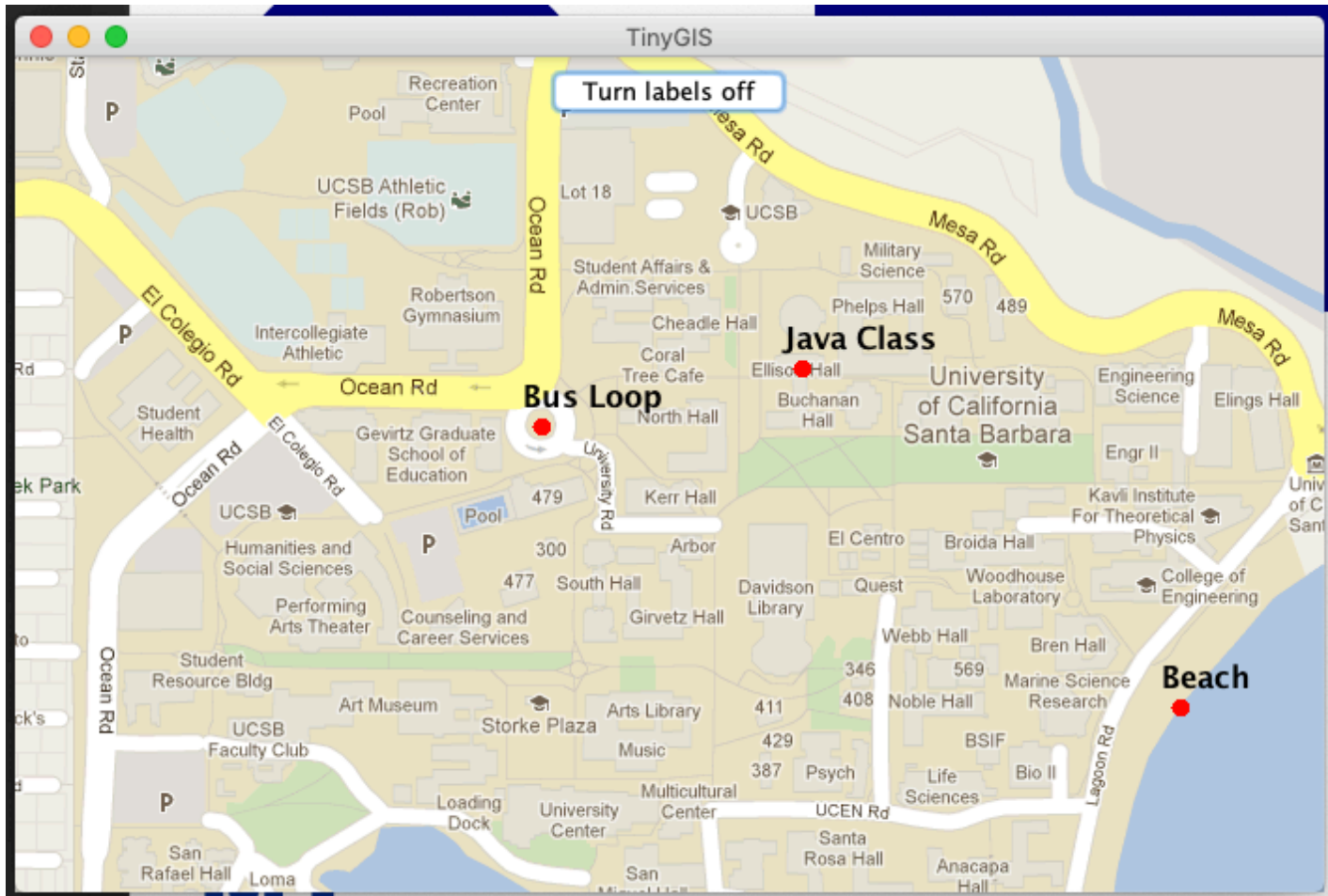
Path (d.drawLine(x1,y1,x2,y2))

Controller:

Clicks let you **draw** new points, and **name** existing points (MouseListener)

Path can be **reset** (ActionListener?)

In Class Examples



Homework

Assignment

- Implement a POI App that allows you to digitize a path as well as POIs via mouse clicks (and store both types of geometries).
- Show the names of the POIs when they are visited (via the digitized path)
- Allow the user to name POIs and check their names by clicking on them **[GEOG 258 only]** (<http://docs.oracle.com/javase/tutorial/uiswing/components/dialog.html>)
- Implement the **path** in a way that it can be **reset** which also causes the display to hide the POI names. **[GEOG 258 only]**
- (We will learn about Exceptions next time (but you may have read about them before)
- Upload a zip file [LN1W5.zip] with the *.java files to GauchoSpace.
- Assignments and **executable** programs are due the day before lecture at **5pm PST** of each week.